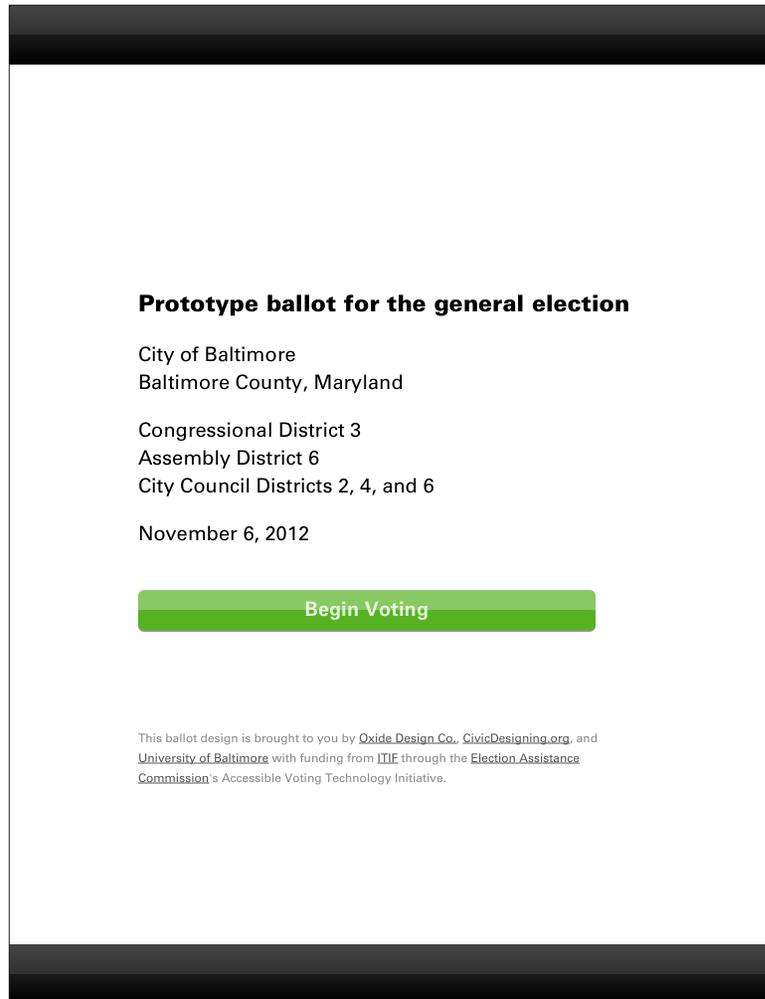


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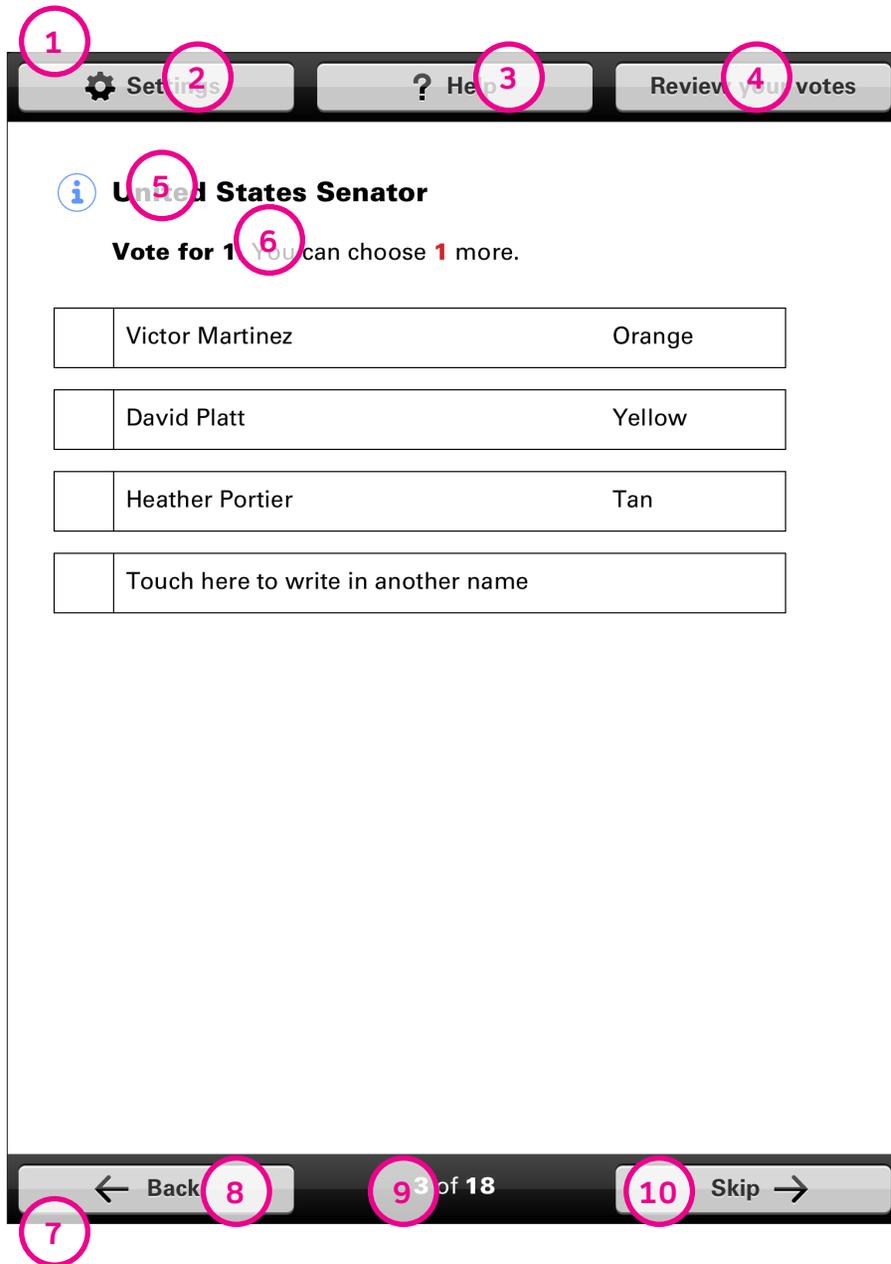
# Anywhere Ballot pattern library



## Table of contents

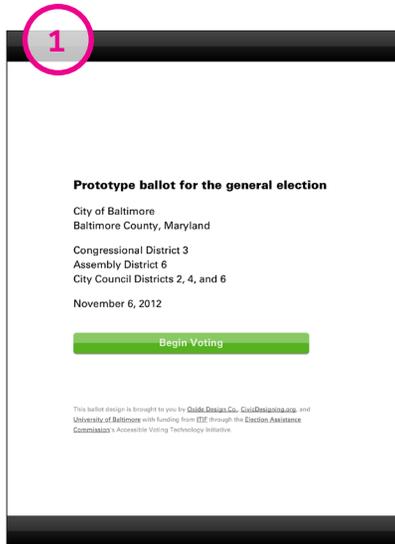
<b>Basic Screen Layout</b>	Page 1
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<b>Opening the Ballot</b>	Page 18
<b>Vote for an Office</b>	Page 22
<b>Write in a Candidate</b>	Page 26
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# Basic Screen Layout

1	Header bar	Page 2
2	Settings button	Page 3
3	Help button	Page 4
4	Review button	Page 5
5	Page title	Page 6
6	Page instructions	Page 7
7	Footer bar	Page 8
8	Back button	Page 9
9	Progress indicator	Page 10
10	Skip/Next button	Page 11



# 1 Header bar

## What it is

Navigation bar. Keeps top level navigation elements in a consistent location.

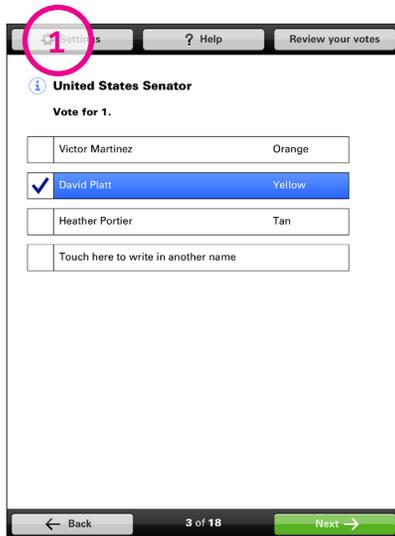
## How it helps

The header bar is a consistent location for functions that are not part of the linear sequence of actions needed to vote. The three buttons provide access to voter preference settings, help, and a way to skip to the end to review and cast the ballot.

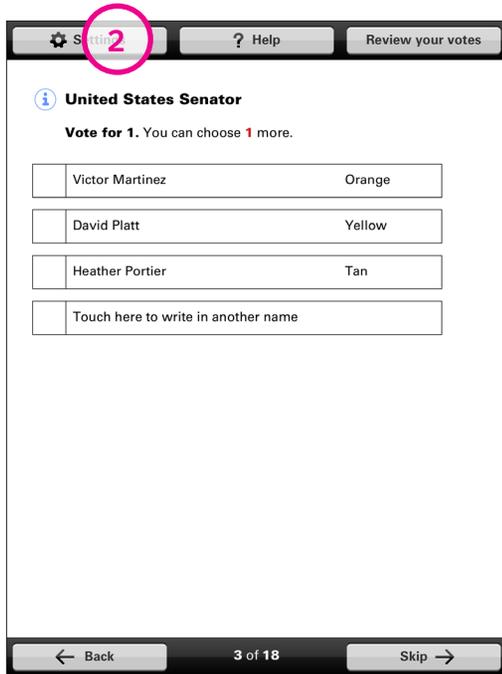
## How to do it



Persistent thick black bar across the top of the screen that allows space for navigation buttons on screens.



Buttons should be for managing the voter interface, including a **Settings** button, a **Help** button, and a **Review your votes** button.



## 2 Settings button

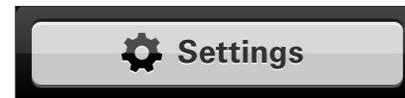
### What it is

Leads to a screen where voters can change the contrast and colors of the display, the size of the text, the font for text, and the language the ballot is in.

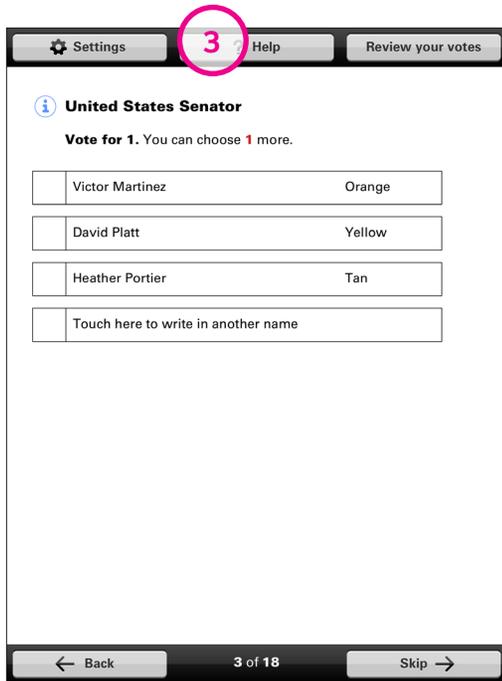
### How it helps

Gives voters access to preference settings at any time during the voting session.

### How to do it



Use bold black text on a gray button. Place settings icon (typically represented by a gear), followed by the word "Settings."



## 3 Help button

### What it is

Button that shows instructions for completing the ballot.

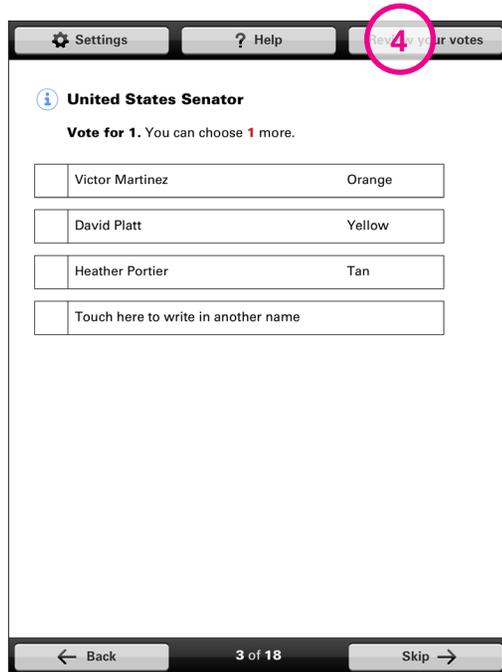
### How it helps

Gives voters access to instructions for how to use the voting system at any time while they are voting.

### How to do it



Use bold black text on a gray button. Place help icon (typically represented by a question mark), followed by the word "Help."



## 4 Review button

### What it is

Button that leads to a screen where voters can review what they've marked on the ballot as a list.

### How it helps

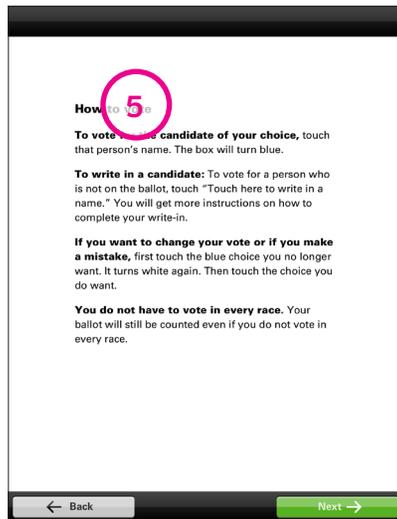
Gives voters a way to jump directly to the review screen, so they can review the choices they have already marked and cast their ballot.

### How to do it



Use bold black text on a grey button. State the phrase "Review your votes."

## 5 Page title



### What it is

The name of the page, contest, or ballot measure on that screen.

### How it helps

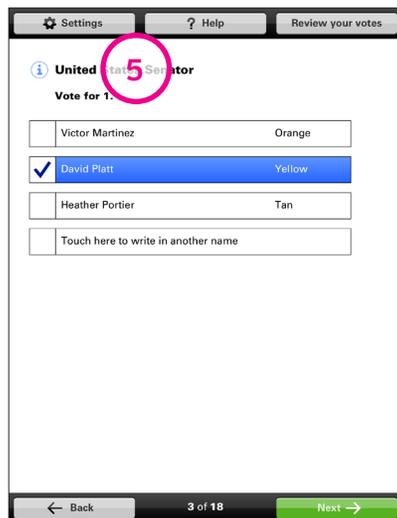
Identifies the page, contest, or measure on this page.

### How to do it

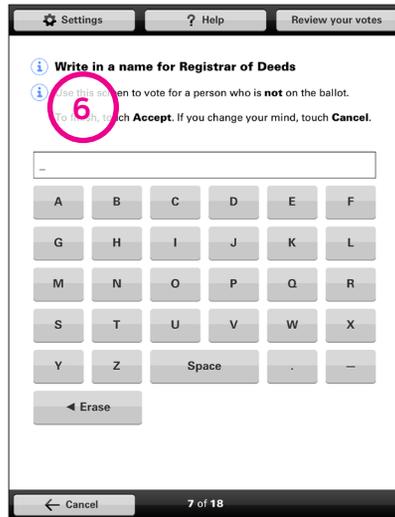
**United States Senator**

Use bold black text.

State the name of the page, contest, or ballot measure.



## 6 Page instructions



### What it is

Directions for using the ballot or voting in a contest.

### How it helps

Tells voters how to complete the ballot or how many candidates they may vote for.

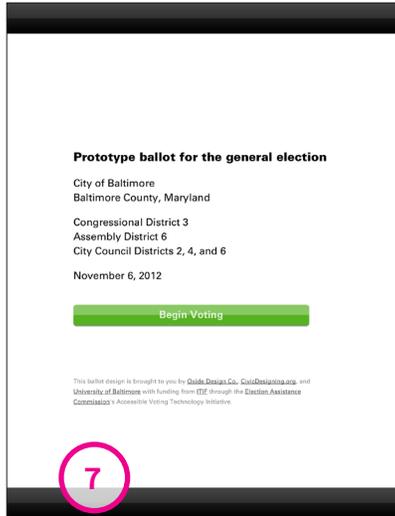
### How to do it

For ballot instructions, see information on [page 21](#).  
Ballot instruction examples are located on [page 53](#).

For contest instructions, see information on [page 24](#).  
Contest instruction examples are located on [page 54](#).



## 7 Footer bar



### What it is

Navigation bar. Keeps voter navigation in a consistent location.

### How it helps

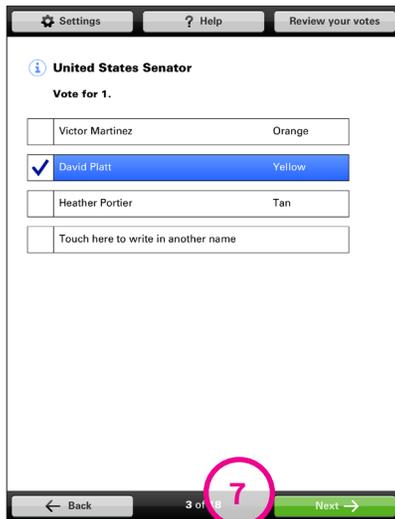
The footer bar is a consistent location for navigating through the ballot.

The button to continue in the linear sequence is always in the right corner.

### How to do it

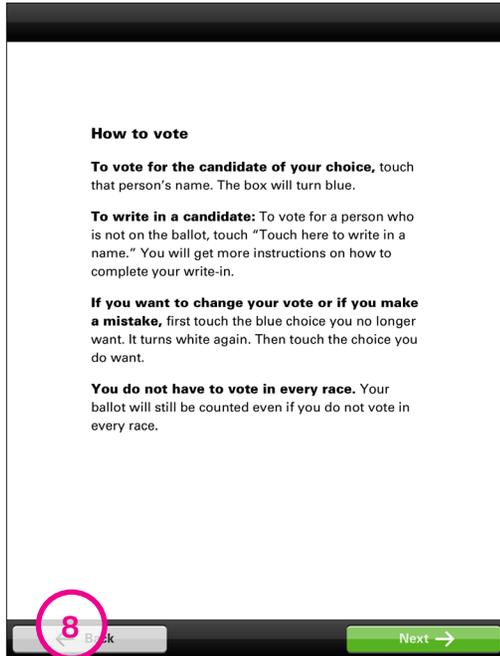


Thick black bar across the bottom of screen that allows space for navigation buttons on internal screens.



When needed, the footer bar contains buttons voters can tap to move through the ballot, including: return button, proceed button, next button, back button, cancel button, submit button, and the progress indicator.

## 8 Back button



### What it is

Shows navigation through the ballot toward its beginning. Allows voters to return to the previous screen.

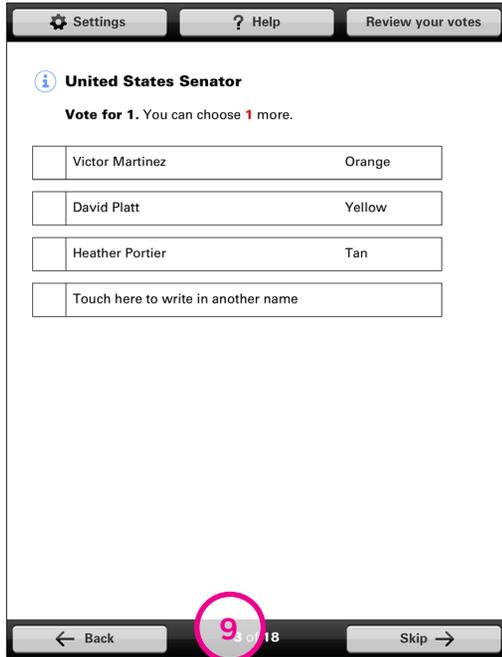
### How it helps

Allows voters to go to the previous screen.

### How to do it



Use bold black text on a gray button.  
Place left-facing arrow, followed by the word "Back."



## 9 Progress indicator

### What it is

Displays how many screens or steps have been completed and how many there are in total.

### How it helps

Tells voters where they are in the ballot, and how many pages are left, helping them stay oriented and showing their progress through the ballot.

This indicator is not shown on a contest page when returning from the review screen to change a vote.

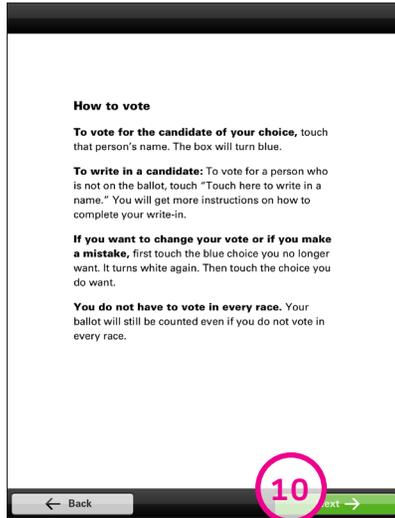
### How to do it



Use bold text.

On the black background of the footer bar, display the current step or screen number, then “of,” followed by the number of total steps or screens.

## 10 Skip/Next button



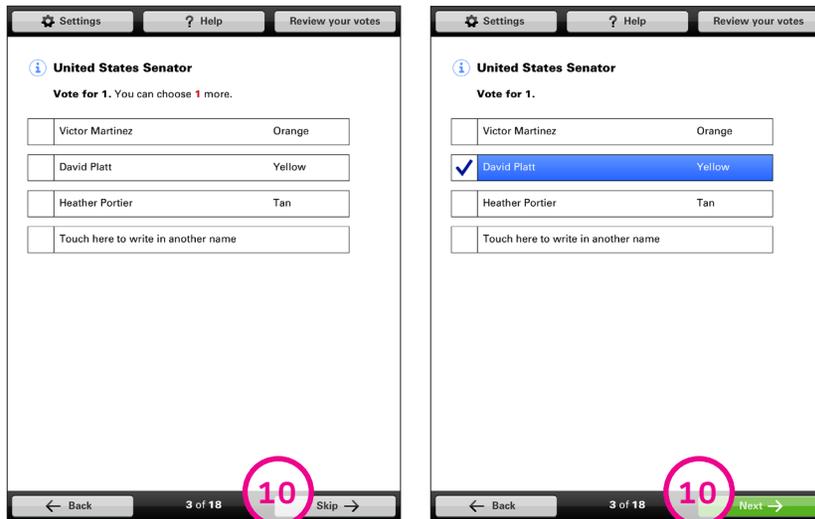
### What it is

Shows navigation through the ballot toward the end. Allows voters to proceed to the next screen.

### How it helps

Before voting, the Next button allows voters to go to the next screen. This button is green, signaling that it is part of the linear path through the ballot

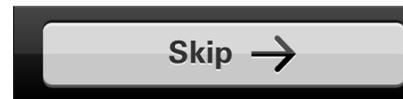
During voting, it allows voters to go to the next screen, whether they have made a choice in this contest or not. The button label changes from "Skip" to "Next" once the voter has made at least one selection, providing additional feedback on their actions.



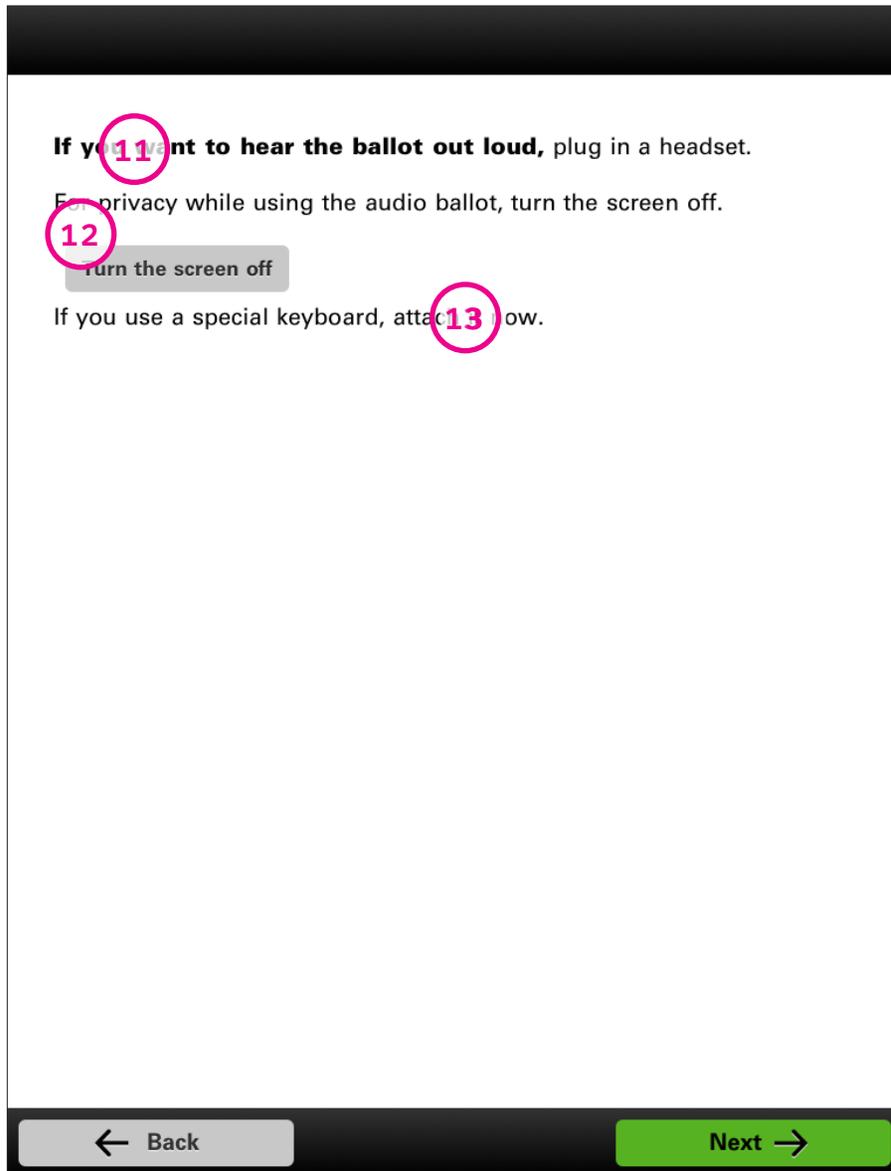
### How to do it



*When a selection has been made, or on an information screen with no choices:*  
The button is green, says "Next" in bold white type, and has a white right-facing arrow.



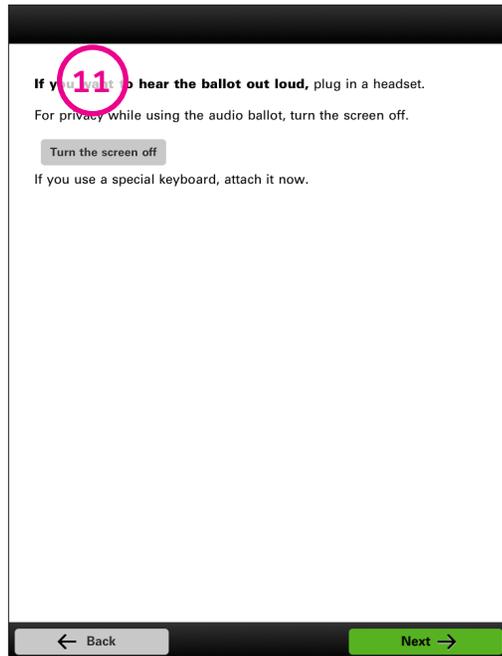
*When nothing is selected:*  
The button is gray, says "Skip" in bold black type, and has a black right-facing arrow.



## Display Preferences

- 11** Audio option Page 13
- 12** Screen privacy option Page 14
- 13** Assistive technology Page 15
- 14** Language option Page 16
- 15** Text size and color Page 17

## 11 Audio option



### What it is

Instructions about how to hear the audio ballot.

### How it helps

Alerts voters that they can have the ballot text read aloud and gives voters an opportunity to insert headphones before they begin voting.

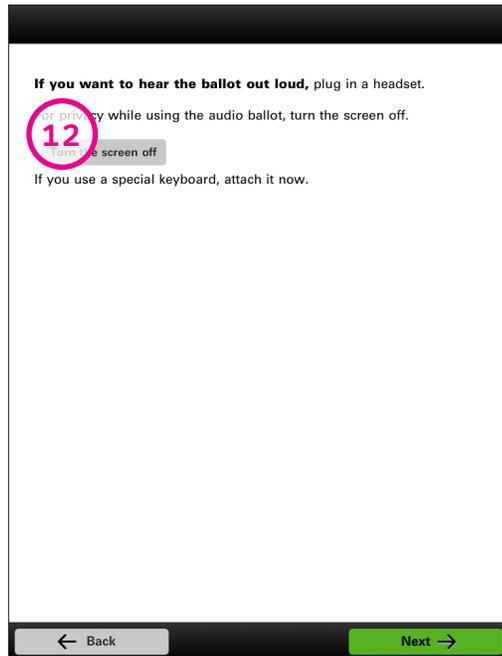
### How to do it

**If you want to hear the ballot out loud,** plug in a headset.

In bold type say, “If you want to hear the ballot out loud” followed by instructions for activating the audio, such as plugging in headphones.

The text for the audio option must be customized for the voting system’s technology features.

## 12 Screen privacy option



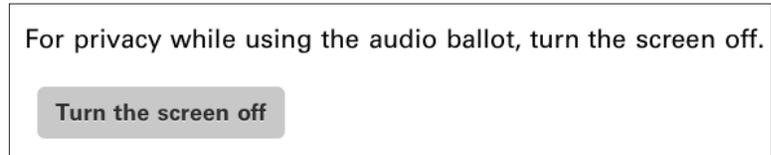
### What it is

Button and directions for turning off the screen.

### How it helps

Gives voters who rely on the audio ballot the option of turning off the screen for added privacy.

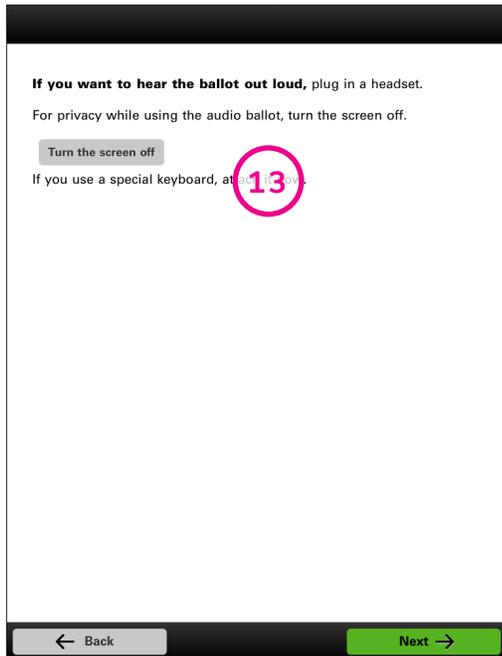
### How to do it



State "For privacy while using the audio ballot, turn the screen off." in regular black type.

The button is gray, and says "Turn the screen off" in bold black type.

## 13 Assistive technology



### What it is

Directions about inserting personal assistive technology devices.

### How it helps

Alerts voters that they can use personal assistive technology devices while voting and gives voters an opportunity to insert the device before they open the ballot.

### How to do it

If you use a special keyboard, attach it now.

In regular black type, provide directions about what devices can be used and when to attach them. This text must be customized so that only devices compatible with the voting system are listed.

## 14 Language option



### What it is

Options for changing the language of the ballot text.

### How it helps

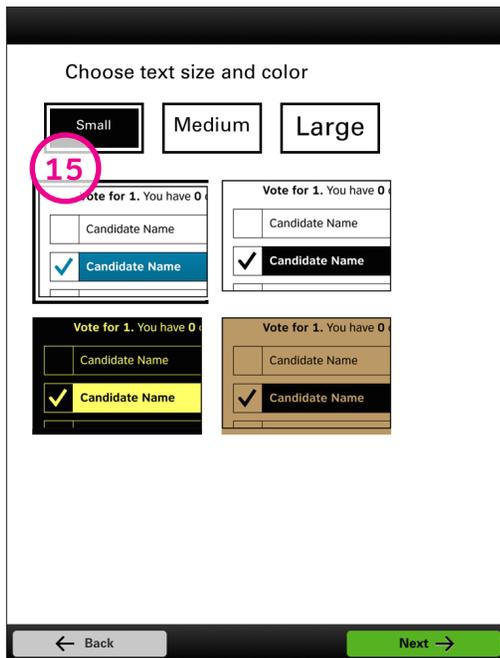
These options help voters view the ballot in their preferred language.

### How to do it



The specific languages offered are determined by local, state, or federal election code.

## 15 Text size and color option



### What it is

Options for changing the size, color, and contrast of the ballot text.

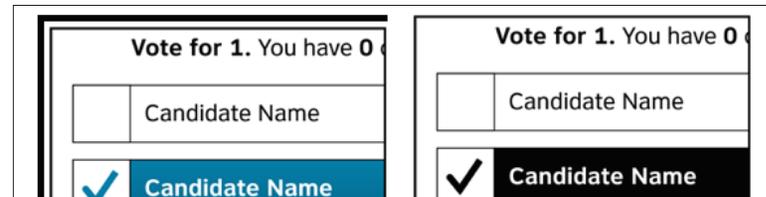
### How it helps

These options help voters with impaired vision by allowing them to increase the text size and change the color/contrast on the ballot.

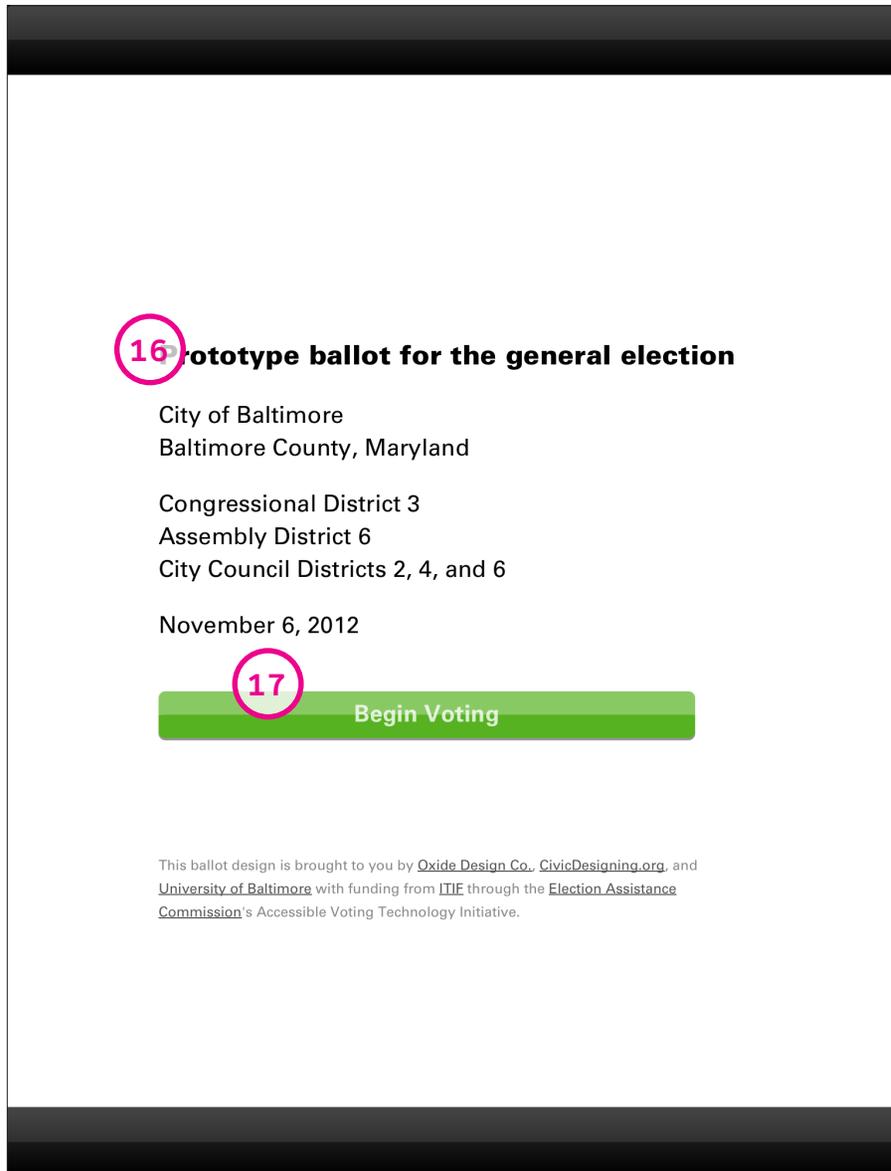
### How to do it



Use "Small", "Medium", and "Large" as the text size options. Each button label must be written in the text size it is meant to reflect.



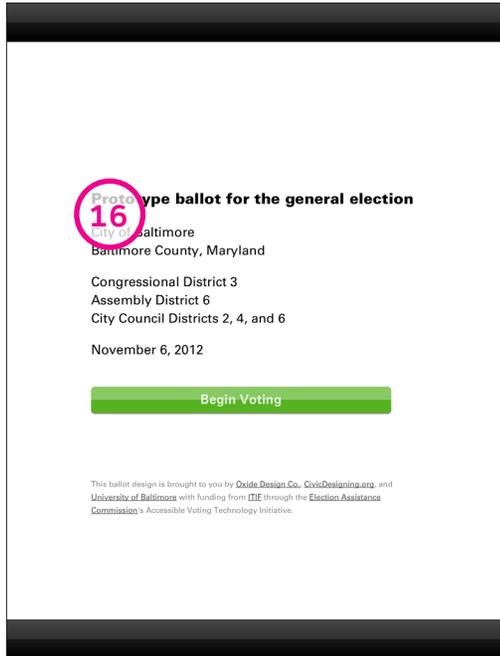
Use example images of the contrast types as buttons for the voter to select. The example image should show how a contest with a single selection is viewed with that contrast type. Provide at least full color, high contrast, and low contrast options.



## Opening the Ballot

- 16** Ballot information Page 19
- 17** Start button Page 20
- 18** Ballot instructions Page 21

## 16 Ballot information



### What it is

Title and information about what election the ballot will be cast in.

### How it helps

Displays the details of the election, so voters can confirm they have the correct ballot before they start voting.

### How to do it

#### Prototype ballot for the general election

City of Baltimore  
Baltimore County, Maryland

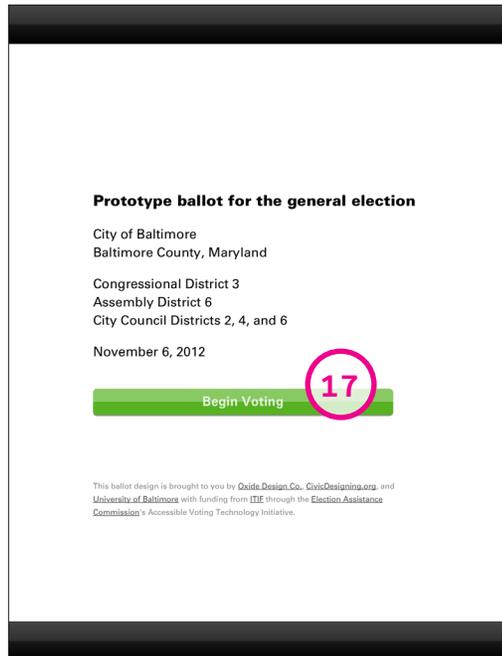
Congressional District 3  
Assembly District 6  
City Council Districts 2, 4, and 6

November 6, 2012

The specific information and its order may be dictated by local election code, the voting system or a combination.

See "Message Text: Ballot information" on [page 53](#).

## 17 Start button



### What it is

Button that opens the ballot for the voter.

### How it helps

Marks the beginning of voting.

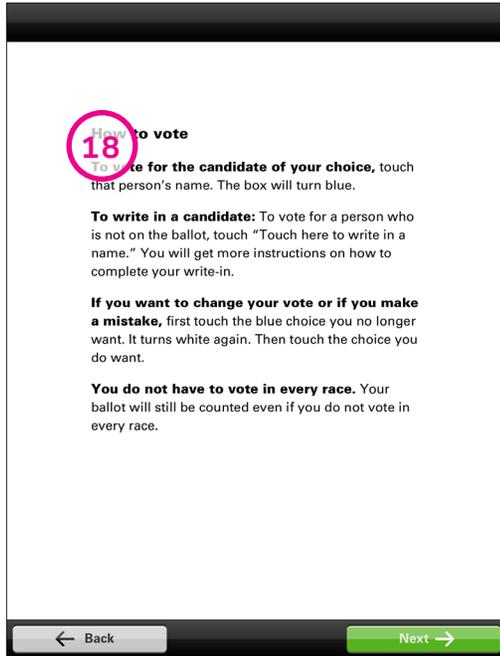
### How to do it



Use bold text.

State "Begin voting" in white on a large green button.

## 18 Ballot instructions



### What it is

Instructions about completing the ballot. Includes information on how to select your vote, what to do if you need to change your vote, and other information about the voting process.

### How it helps

Gives information about how to use the ballot, how to make their selections, and how to correct a mistake.

### How to do it

#### How to vote

**To vote for the candidate of your choice,** touch that person's name. The box will turn blue.

**To write in a candidate:** To vote for a person who is not on the ballot, touch "Touch here to write in a name." You will get more instructions on how to complete your write-in.

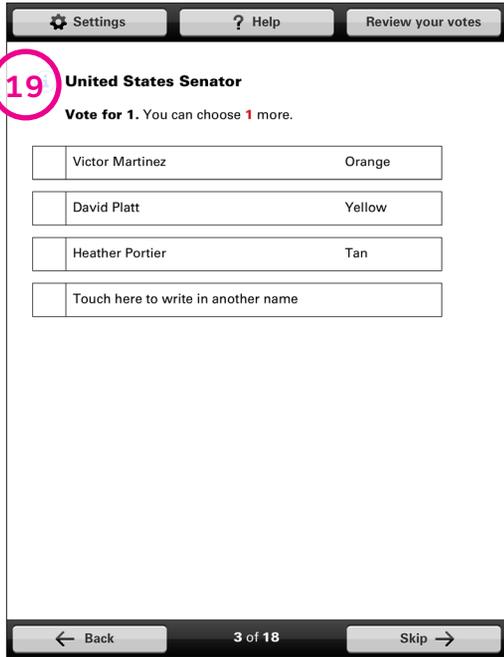
List all relevant instructions about making selections. Follow best practices for writing instructions. In bold state the main point of the instruction, followed by supporting information.

See "Message Text: Ballot instructions" on [page 53](#).

The screenshot shows a mobile ballot interface. At the top, there are three buttons: 'Settings' (with a gear icon), 'Help' (with a question mark icon), and 'Review your votes'. Below this is a section for 'United States Senator' with an information icon. The instructions state 'Vote for 1. You can choose 1 more.' There are four selection boxes: 'Victor Martinez' (Orange), 'David Platt' (Yellow), 'Heather Portier' (Tan), and 'Touch here to write in another name'. At the bottom, there are 'Back' and 'Skip' buttons with arrows, and a page indicator '3 of 18'.

# Vote for an Office

- 19 Information icon Page 23
- 20 Contest instructions Page 24
- 21 Selection box Page 25



## 19 Information icon

### What it is

Small icon that shows voters information about the contest.

### How it helps

Provides information about the office or measure on the page. These brief descriptions help voters with low civic literacy by giving them information about the office or measure on the screen, such as the responsibilities of the office or the source of ballot questions and measures.

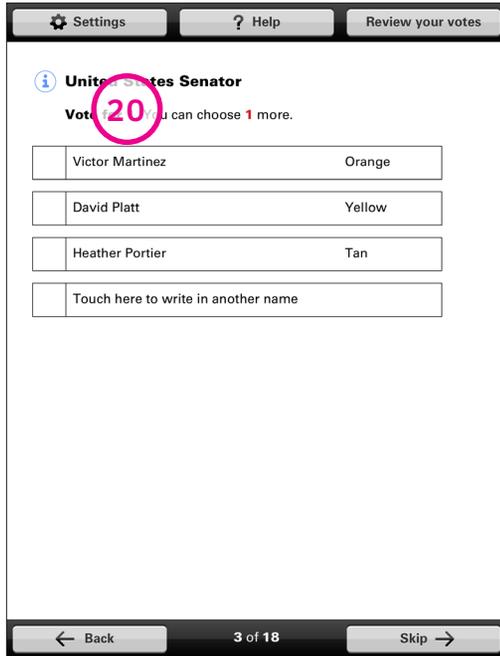
### How to do it



Use small circle of blue with a blue “i” on a white background placed adjacent to the title of the contest.

Selecting the information icon will bring up a pop-up box. For information on how to implement the pop-up box, see “Displaying Messages and Help” on [pages 49-51](#). To see an example of the message text, see “Information about offices” on [page 54](#).

## 20 Contest instructions



### What it is

Directions for voting in the contest.

### How it helps

Tells voters how many candidates they may vote for. In multi-selection contests, it also tells voters how many more choices they may make. This information is updated as they vote, providing immediate feedback.

### How to do it

Use bold text to state the instruction in the positive. If the voter has more choices left, state how many, also in the positive.

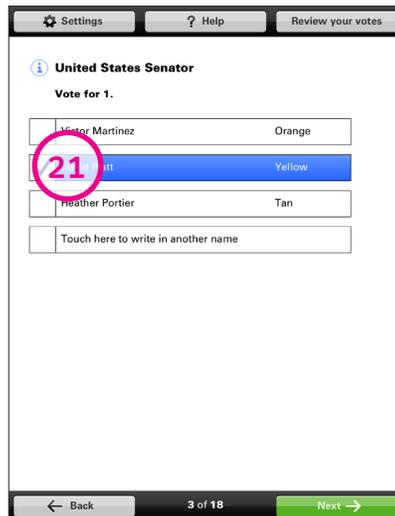
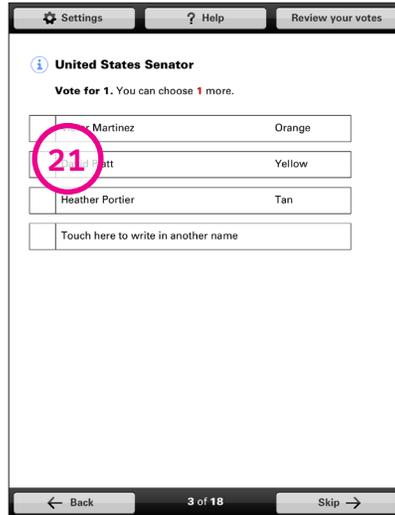
### Example

**Vote for up to 5.** You can choose 2 more.

When voters have voted for the maximum choices, remove the countdown statement.

For additional examples, see “Message Text: Contest instructions” on [page 54](#).

## 21 Selection box



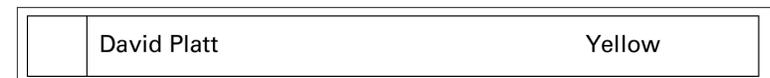
### What it is

Shows the candidate name and, if appropriate, political party. The voter can touch here to select the candidate.

### How it helps

Allows voters to mark their choices for candidates and ballot questions. A voter may touch anywhere in the box, including the area around the candidate's name. When the voter makes a choice, the display changes with both a "check" icon and a change in color, providing multiple feedback cues. To change a choice, the voter touches the name or box again, and the display changes to the un-selected view.

### How to do it



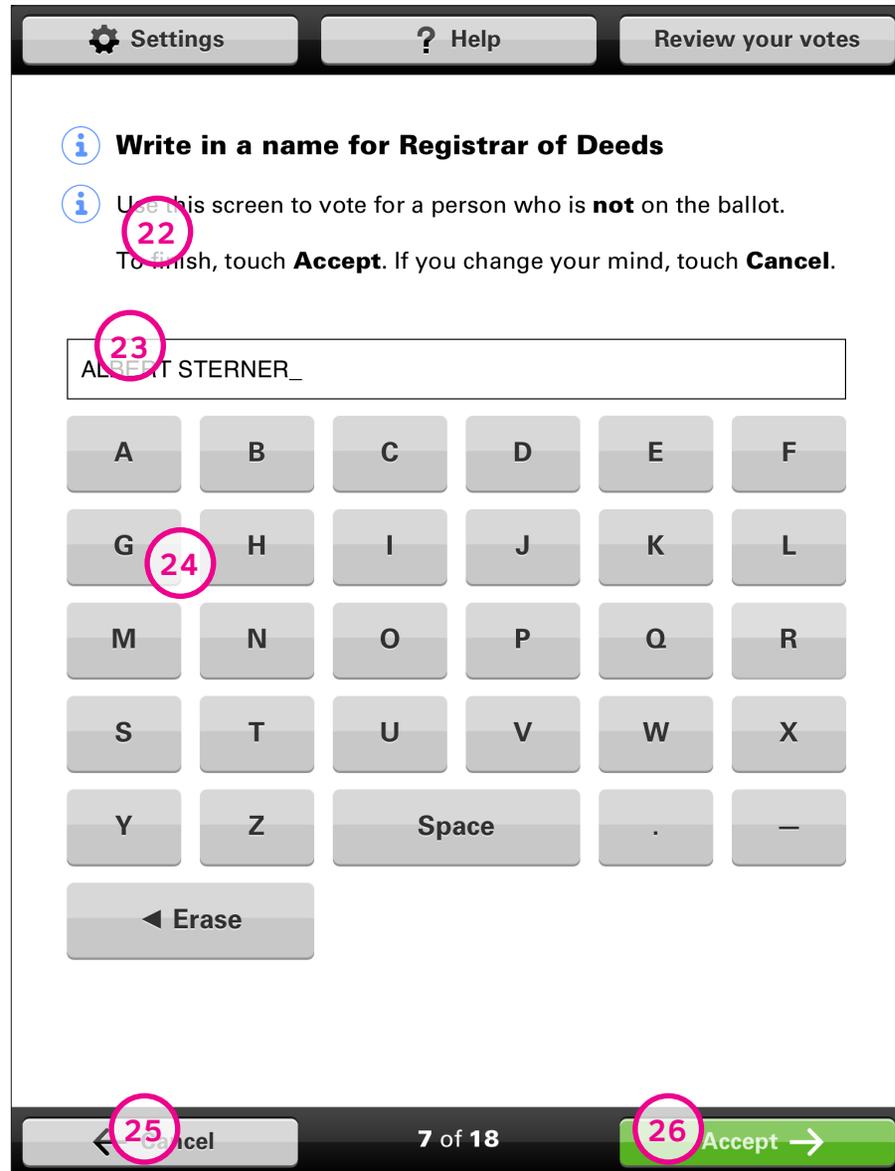
#### *Before making a selection:*

In black inside a white box, list the candidate name (or other selection), with supporting political party.



#### *After making a selection:*

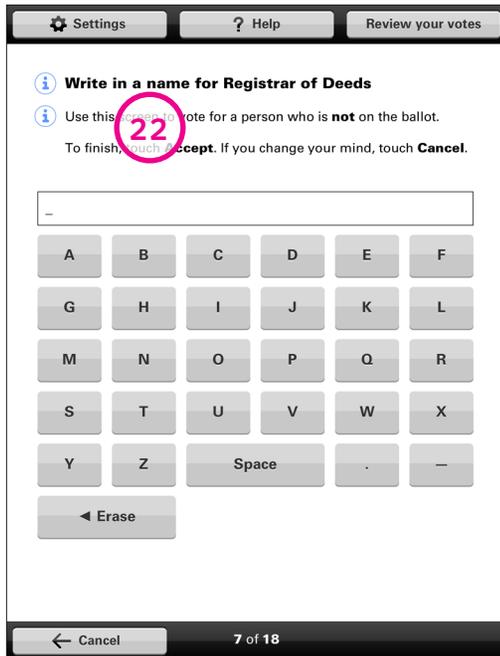
Highlight the box with blue and change the text to white. Include a check box preceding the information to reiterate the selection.



## Write in a Candidate

- 22 Write-in instructions Page 27
- 23 Vote input field Page 28
- 24 Keyboard Page 29
- 25 Cancel button Page 30
- 26 Accept button Page 31

## 22 Write-in instructions



### What it is

Instructions for voting for a candidate who is not already on the ballot.

### How it helps

Tells voters how to use the on-screen keyboard to enter the name of a candidate not on the ballot. This screen has additional help because it is infrequently used.

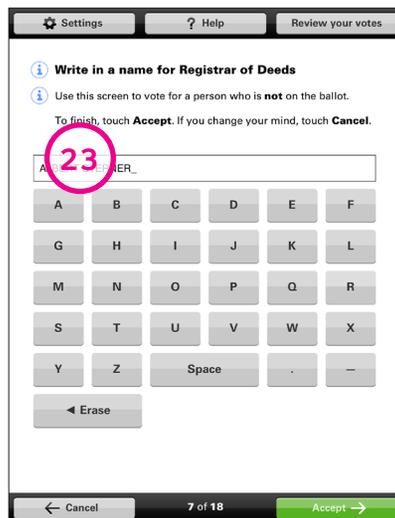
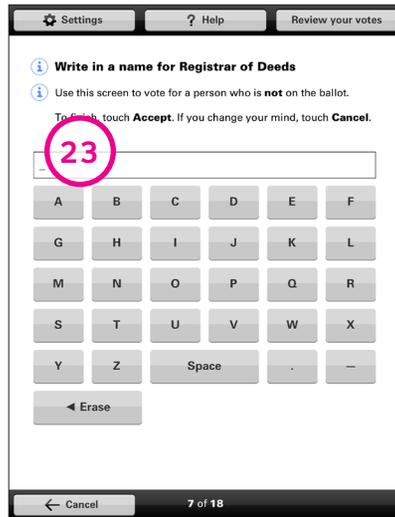
### How to do it

- Write in a name for Registrar of Deeds**
- Use this screen to vote for a person who is **not** on the ballot.  
To finish, touch **Accept**. If you change your mind, touch **Cancel**.

In bold text say, "Write in a name for" followed by the contest that the voter is voting in. Follow with instructions about write-in candidates.

See "Message Text: Write-in instructions" on [page 54](#).

## 23 Vote input field



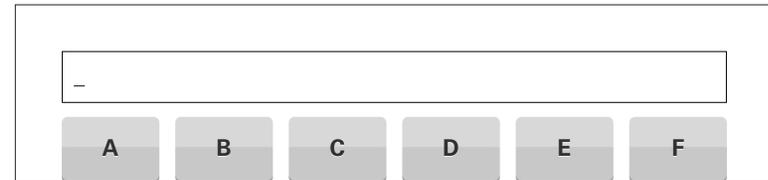
### What it is

An input field that displays what the voter has entered using the write-in keyboard.

### How it helps

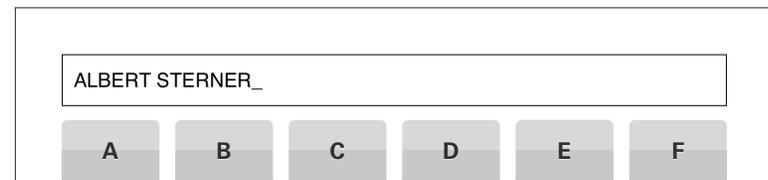
Displays the candidate name as it is entered.

### How to do it



### Before entering name:

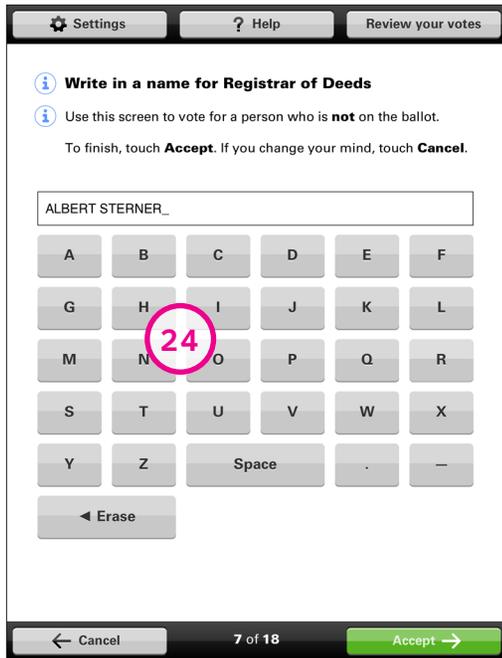
Box with a cursor that shows where the text will be input.



### After entering name:

Shows the name the voter has input in all-caps black text.

## 24 Keyboard



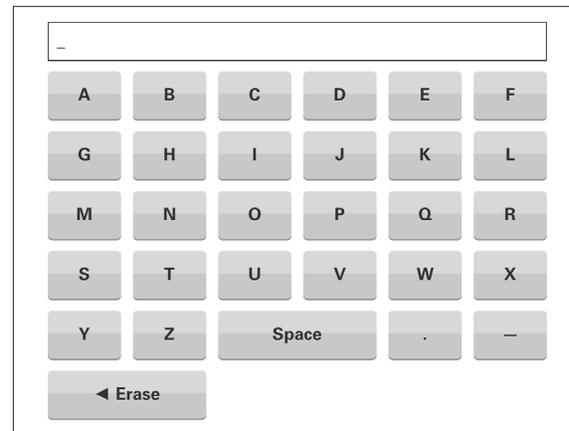
### What it is

Alphabetical order keyboard that allows voters to input their write-in candidate.

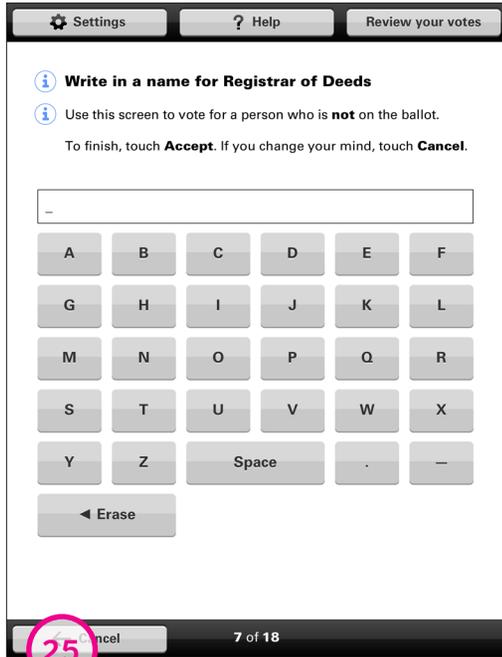
### How it helps

The letters are in alphabetic order (not laid out as a QWERTY keyboard) to make it easier for voters with any technology skill or literacy level to find the letters easily.

### How to do it



An alphabetical keyboard that includes a space bar, period, and dash, as well as an erase key. Each key should be gray with the capital letter in bold black text.



## 25 Cancel button

### What it is

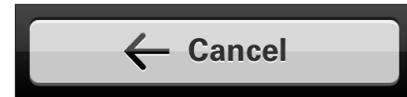
Button that returns the voter to the ballot.

### How it helps

Closes the Write-in screen, returning to the ballot page.

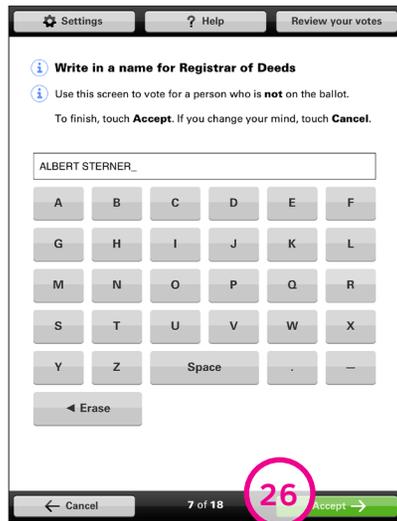
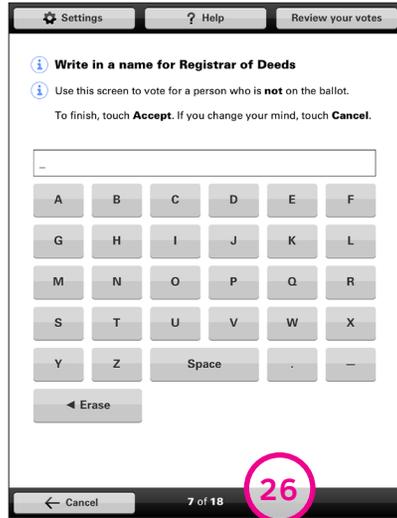
Any letters already entered are saved, in case the voter returns to this screen.

### How to do it



The button is gray, and says "Cancel" in bold black type.

## 26 Accept button



### What it is

Button that submits write-in candidates to the ballot. It only appears after the voter has entered a name.

### How it helps

Accepts the write-in candidate name and returns to the ballot page, where the name is displayed as the selected choice.

### How to do it



*When nothing has been entered:*

No button exists until something has been input by the voter.



*When the voter has entered a character:*

The button is green, says "Accept" in bold white type, and has a white right-facing arrow.

Settings Help Review your votes

**Ballot Measure 106**

**Choose Yes or No**

Requires primary elections where voters may vote for any state or federal candidate regardless of party registration of voter or candidate. The two primary-election candidates receiving most votes for an office, whether they are candidates with no party or members of same or different party, would be listed on general election ballot. Exempts presidential nominations. Fiscal Impact: No significant net fiscal effect on state and local governments.

**Do you want this to be a new Maryland regulation?**

Yes

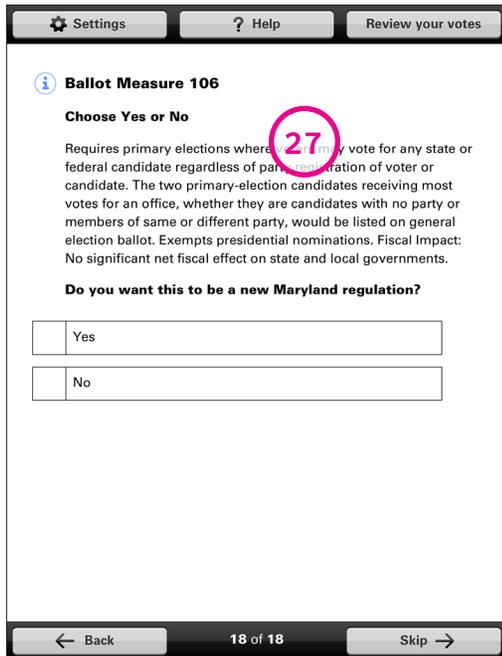
No

← Back 18 of 18 Skip →

# Vote for a Measure

- 27 Measure description Page 33
- 28 Measure question Page 34

## 27 Measure description



### What it is

Can include a summary or the full text of a ballot measure.

### How it helps

Displays the text of the ballot measure, so voters can read it before making their choice.

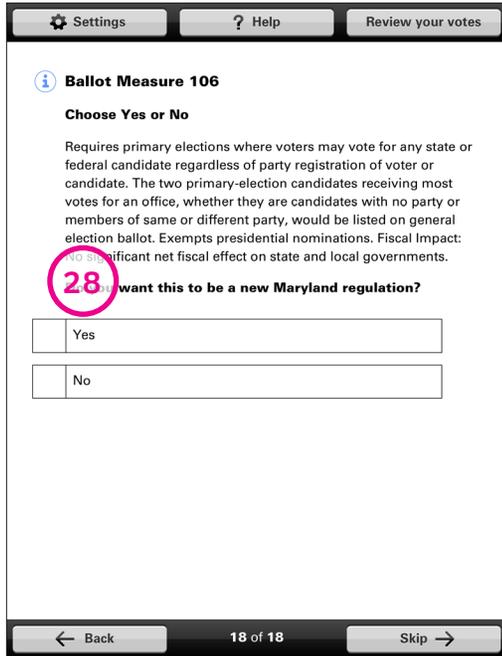
Scrolling buttons (see “Handling Long Lists and Content” on pages 45-48) help voters read the entire text.

### How to do it

Requires primary elections where voters may vote for any state or federal candidate regardless of party registration of voter or candidate. The two primary-election candidates receiving most votes for an office, whether they are candidates with no party or members of same or different party, would be listed on general election ballot. Exempts presidential nominations. Fiscal Impact: No significant net fiscal effect on state and local governments.

In black type, show the text of the ballot measure.

## 28 Measure question



### What it is

After the text of the ballot measure, this shows a simple yes or no question as a prompt.

### How it helps

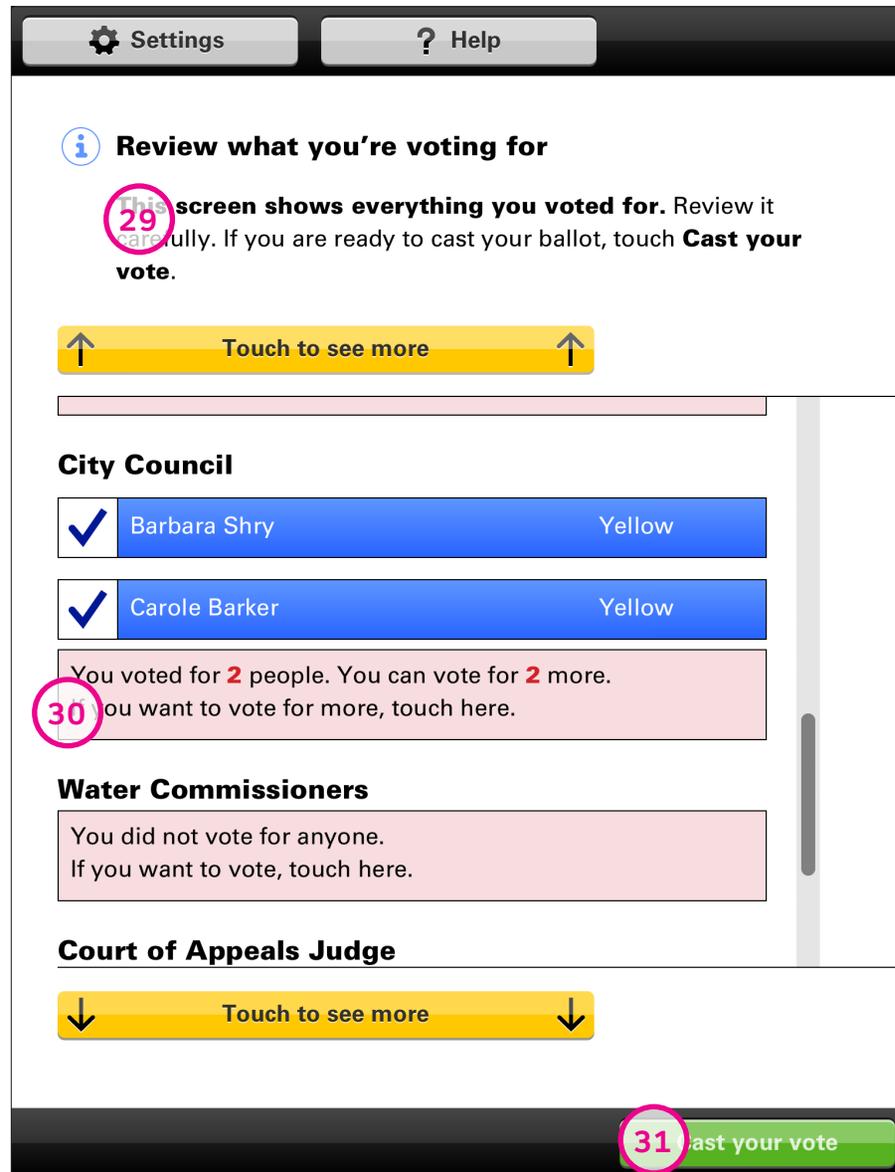
When states include a specific question with a ballot measure, it is displayed after the description, above the voting selections.

### How to do it

No significant net fiscal effect on state and local governments.

**Do you want this to be a new Maryland regulation?**

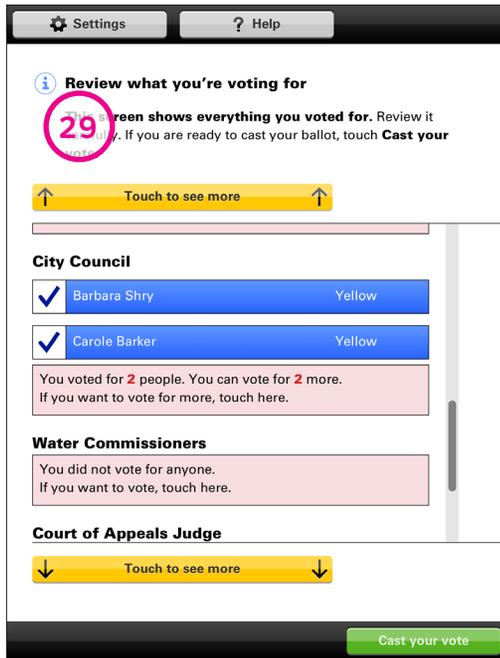
Write a question in black text that summarizes the outcome of the vote on the measure.



# Review the Votes

- 29 Review instructions Page 36
- 30 Review warnings Page 37
- 31 Cast ballot button Page 38
- 32 Return to review Page 39

## 29 Review instructions



### What it is

Instructions for reviewing and casting the ballot.

### How it helps

The review screen allows voters to review their ballot, showing the choices they have made, and any contests they have skipped or not voted completely.

The clear, active instructions tell voters how to use this screen and how to cast their vote.

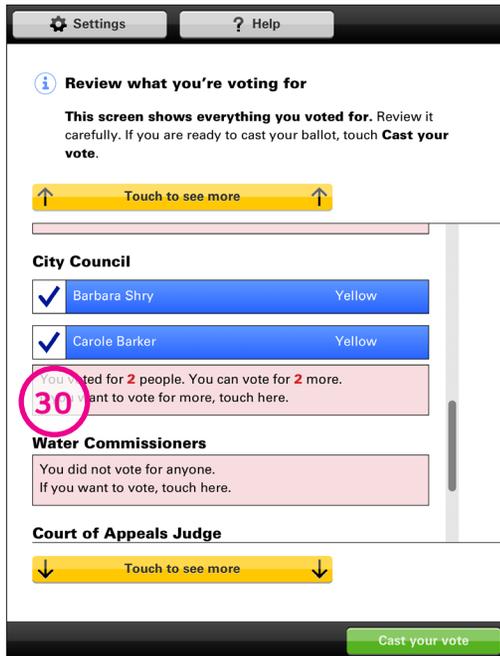
### How to do it

 **Review what you're voting for**

In bold, black type at the top of the screen state, "Review what you're voting for."

Use scrolling buttons (see [Handling Long Lists and Content on pages 45-48](#)) to help voters review their entire ballot.

## 30 Review warnings



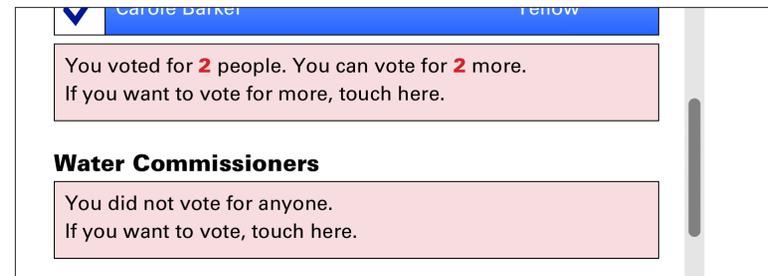
### What it is

On the review screen, these warnings are to alert the voter that they have not used all of their votes in a contest, or haven't voted in a contest at all.

### How it helps

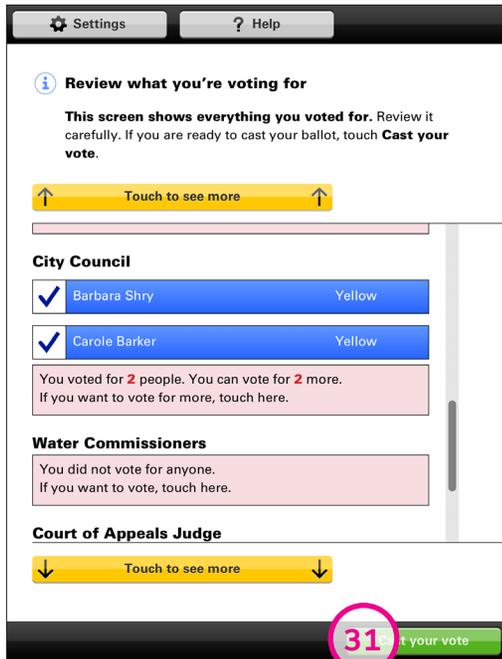
If a voter has skipped a contest or has additional choices, it tells the voter what they have done so far, what they can still do, and how to make a change.

### How to do it



In a red box under the contest it pertains to, make a note that states that the voter either did not vote, or that states the number of votes they have remaining. If the box is touched it should link to the contest, allowing the voter to make their selection(s).

## 31 Cast ballot button



### What it is

Button that voters touch to submit their ballot.

### How it helps

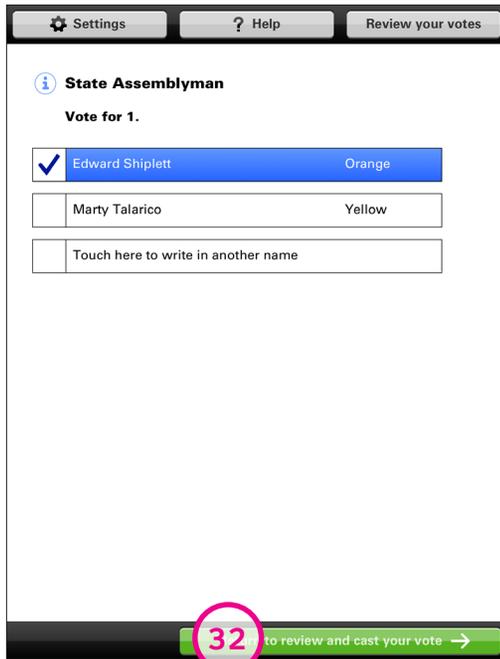
Lets voters cast their ballot when they are ready.

### How to do it



The button is green, and says "Cast your vote" in bold white type.

## 32 Return to review



### What it is

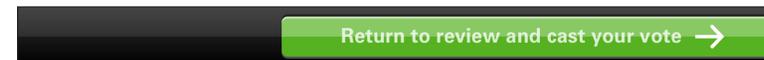
When a voter selects a contest to review from the selection review list, this button logs their choice and returns them to the Review screen.

### How it helps

Let's voters return to the review screen after making a change.

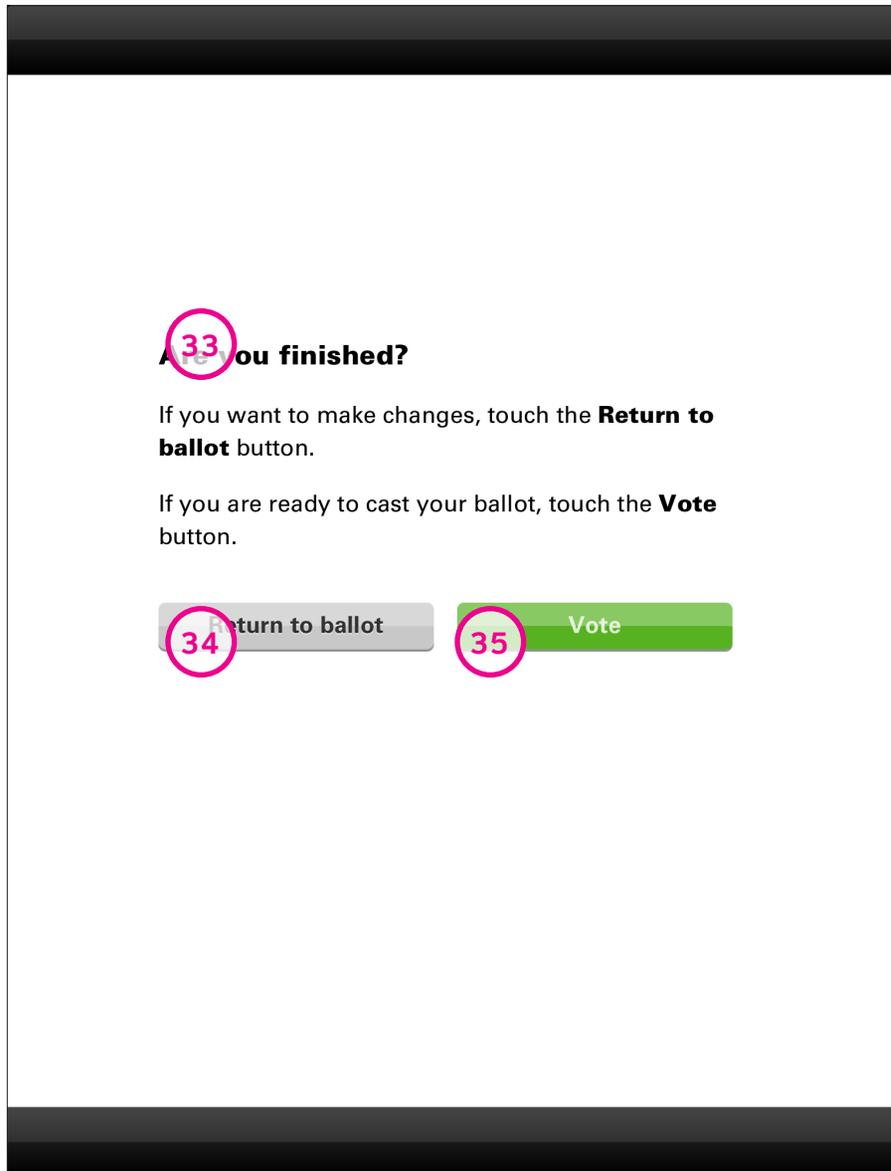
The Anywhere Ballot uses this “out and back” navigation from the review screen so voters can immediately see that their new choices have been accepted. It also helps keep them from getting lost, and going through the entire ballot again after making a change.

### How to do it



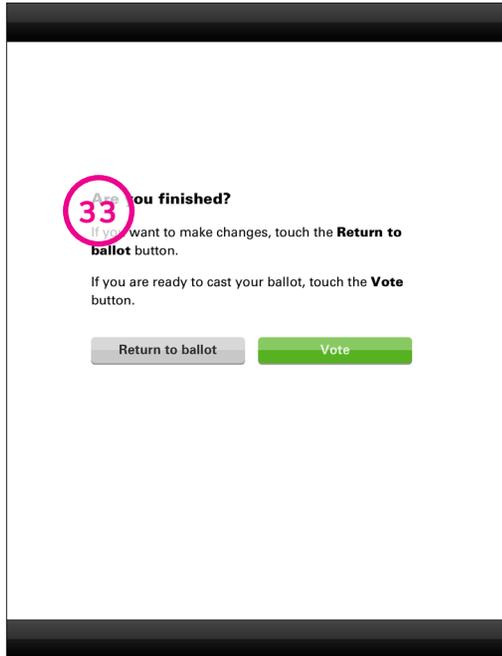
The button is green, and says “Return to review and cast your vote” in bold white type.

## Casting the Ballot



- 33 Cast ballot message Page 41
- 34 Return to ballot button Page 42
- 35 Vote button Page 43
- 36 Success message Page 44

## 33 Cast ballot message



### What it is

A screen to confirm that the voter is ready to cast their votes.

### How it helps

Allows voters to either finish casting their ballot or return to the review screen.

This wording helps voters feel confident that they will not cast their vote before they are ready, and know when they have finished voting.

### How to do it

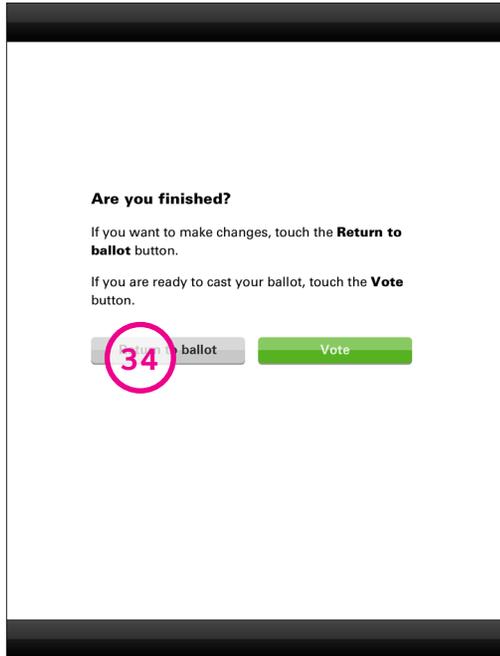
#### Are you finished?

If you want to make changes, touch the **Return to ballot** button.

If you are ready to cast your ballot, touch the **Vote** button.

In bold, black type, ask the voter whether they're finished voting. In regular black type, tell the voter the consequences of touching either button. Use bold to emphasize the button names.

See "Message Text: Cast ballot message" on [page 55](#).



## 34 Return to ballot button

### What it is

Button that allows the user to return to the ballot and make any changes.

### How it helps

Allows voters to return to the ballot before casting their vote.

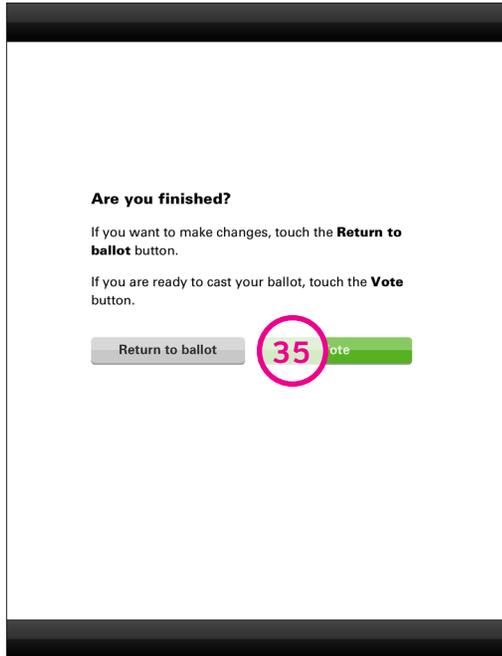
### How to do it



Use bold text.

State "Return to ballot" in black on a gray button.

## 35 Vote button



### What it is

Button that submits the voter's final ballot to the voting system.

### How it helps

Allows voters to cast their ballot and finish voting.

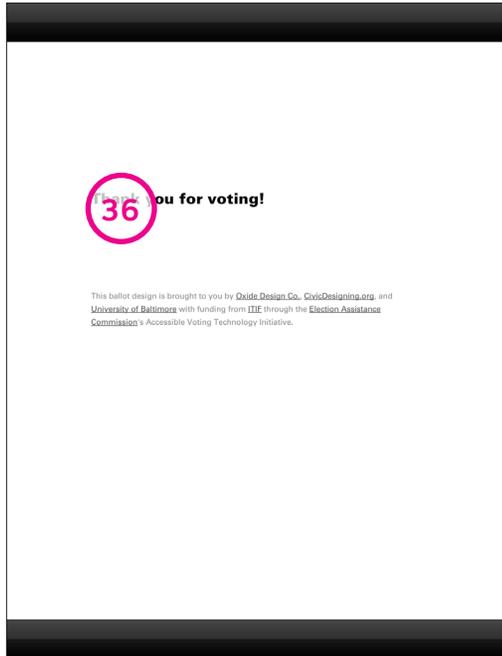
### How to do it



Use bold text.

State "Vote" in white on a green button.

## 36 Success message



### What it is

Final system screen that alerts voters that they have completed the process of voting. This is also the place for final instructions to the voter.

### How it helps

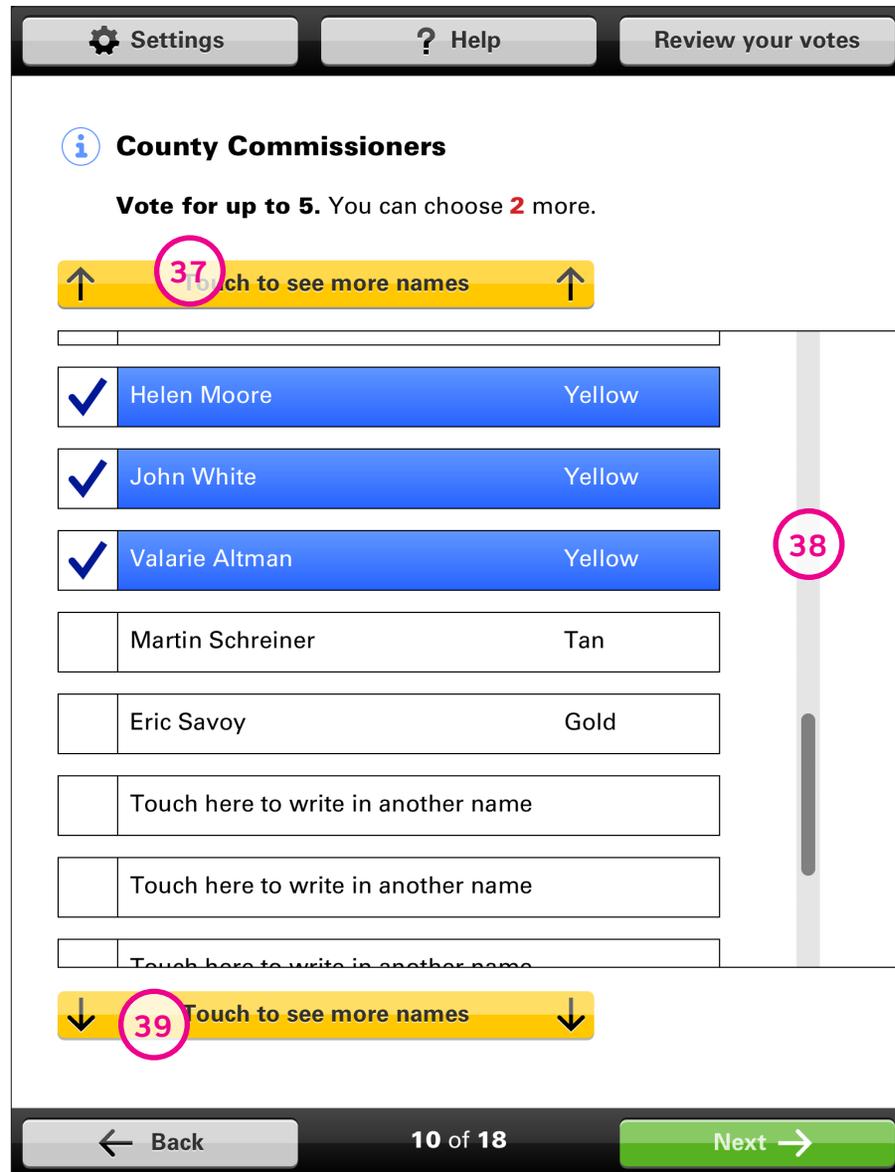
Lets the voter know they have successfully cast their ballot.

This screen can also be used to provide final instructions about any final steps to cast the marked ballot. ("Please print ballot and submit to...", "Please take ballot to...", etc.)

### How to do it

In black text, briefly describe instructions or message in plain language. Use bold text to emphasize the heading and the most important words.

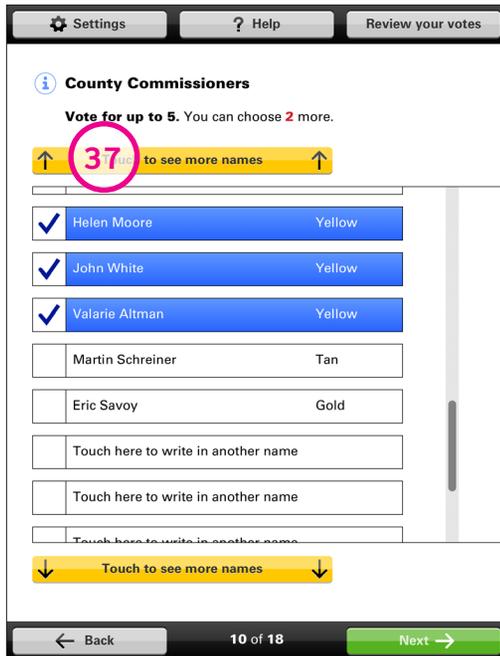
See "Message Text: Success message" on [page 55](#).



## Handling Long Lists and Content

- 37 Scroll up button Page 46
- 38 Scroll bar indicator Page 47
- 39 Scroll down button Page 48

## 37 Scroll up button



### What it is

Button that allows the voter to scroll up through a list that is too long for the screen to contain.

### How it helps

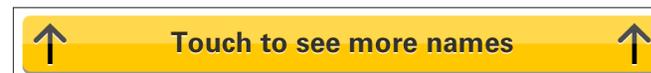
When this button is active, it shows that there are more candidates or text before the current view. The visible button allows voters with any technology skill or literacy level to move through the list. This button only appears when the full list does not fit on the screen.

### How to do it



*When at the top of the list:*

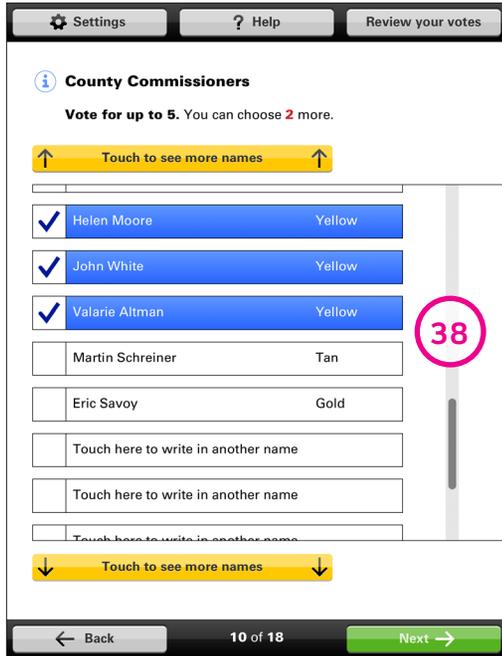
Use a gray button with dark gray upward-facing arrows on the far left and right.



*When the voter can scroll up:*

Use a yellow button with black upward-facing arrows on the far left and right. In bold centered black type, says "Touch to see more names."

## 38 Scroll bar indicator



### What it is

Bar along the right side of a scrolling list that shows the list is longer than will fit in the scrolling window of a screen.

### How it helps

Shows the approximate position of the current view in the entire list.

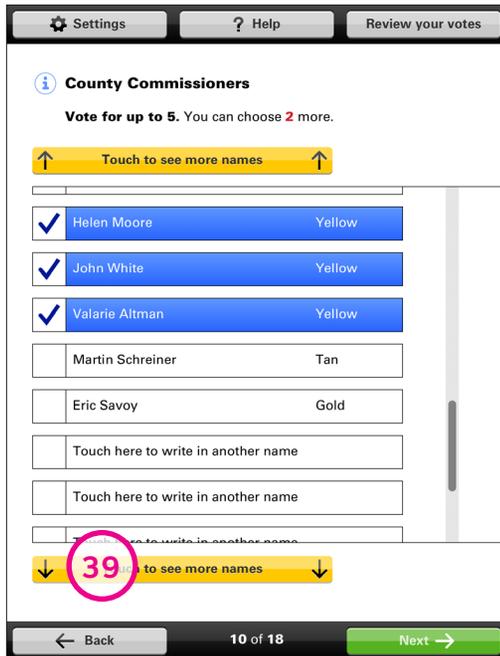
The scroll bar indicator can also be used to move within the list.

### How to do it



Use a dark gray bar alongside a scrolling list.

## 39 Scroll down button



### What it is

Button that allows the voter to scroll down through a list that is too long for the screen to contain.

### How it helps

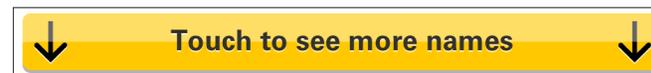
When this button is active, it shows that there are more candidates or text after the current view. The visible button allows voters with any technology skill or literacy level to move through the list. This button only appears when the full list does not fit on the screen.

### How to do it



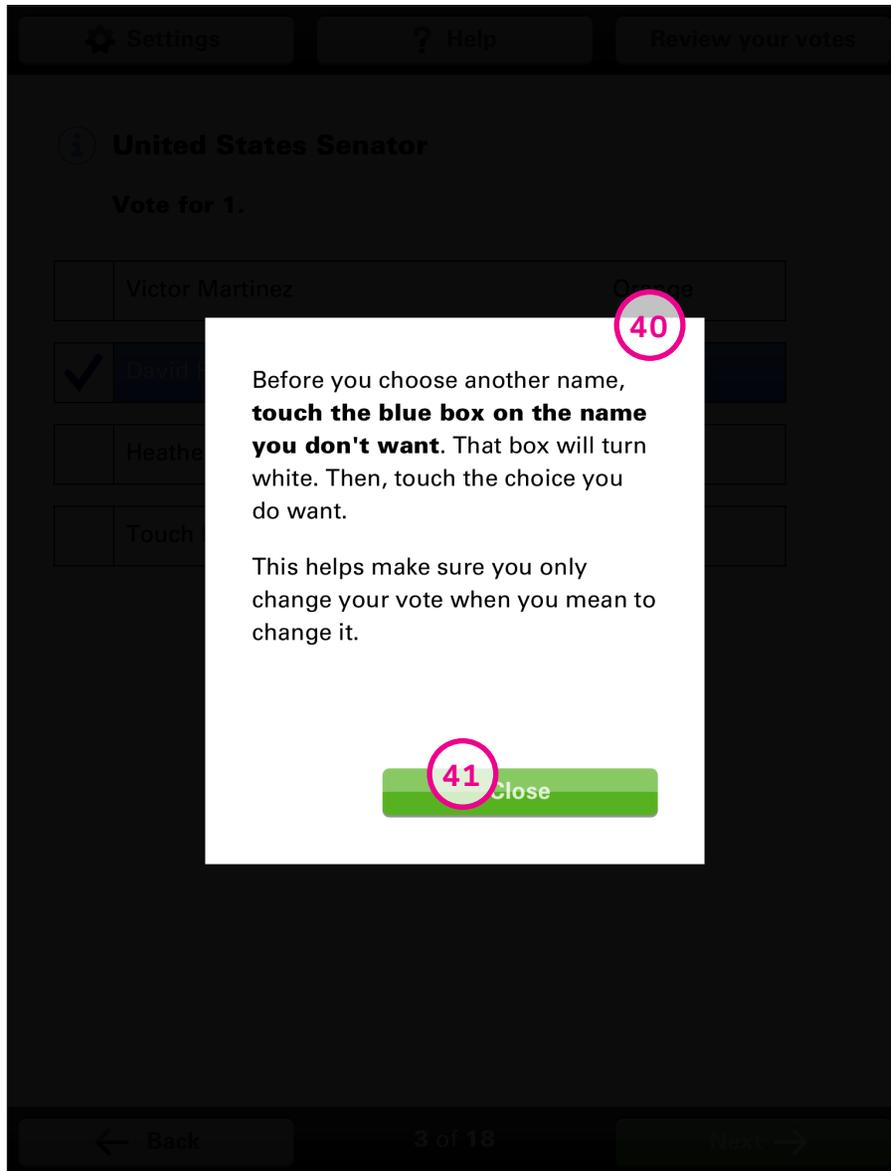
*When the list is scrolled to the bottom:*

Gray button with dark gray downward-facing arrows on the far left and right.



*When the voter can scroll down:*

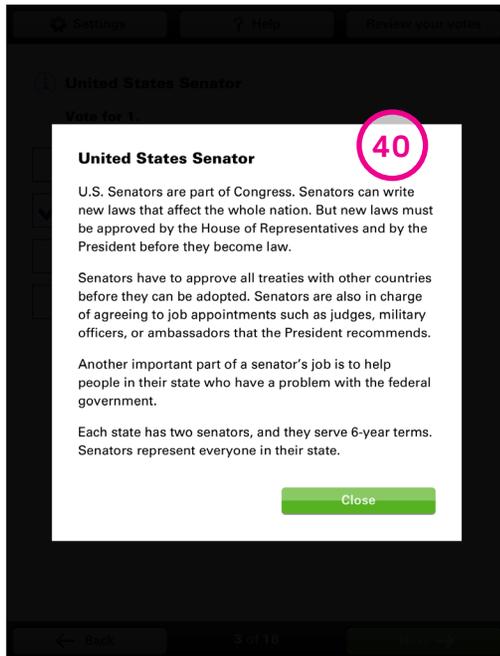
Yellow button with black downward-facing arrows on the far left and right. In bold centered black type, says "Touch to see more names."



## Displaying Messages and Help

- 40 Pop-up box Page 50
- 41 Close button Page 51

## 40 Pop-up box



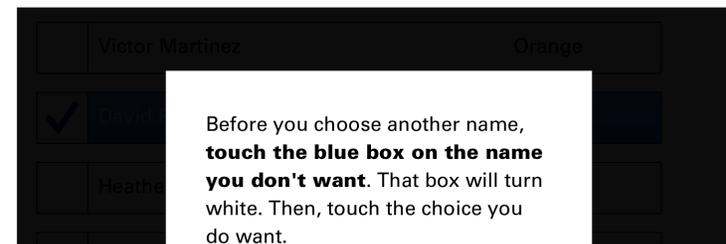
### What it is

A card or a lightbox that appears when a voter taps a button or icon that leads to content that is supplemental to the ballot content, such as Help or a description of a contest, or information or error messages.

### How it helps

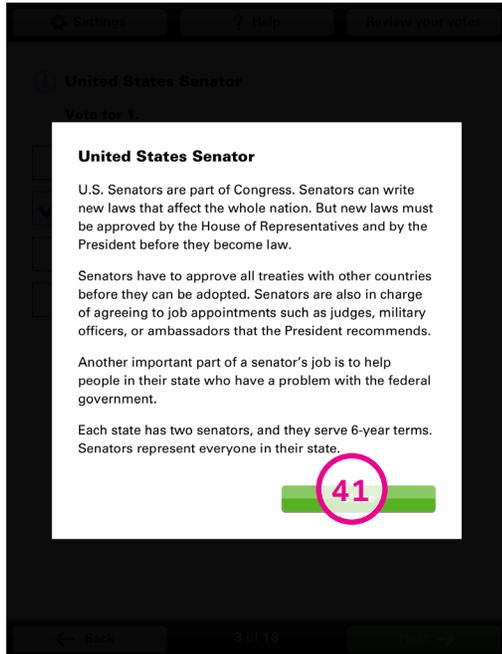
Provides help or supplemental information at moment it is needed without taking the voter out of the linear path of the ballot.

### How to do it



An information card is displayed on top of the screen the information is being requested from. Use a white box that is smaller than the screen and obscure the background screen with a black overlay. The white box should cover most of the black overlay to force the voter to acknowledge the message and close it using the close button.

## 41 Close button



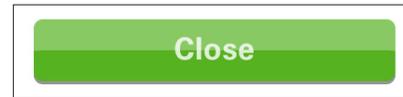
### What it is

A button that closes the pop-up box.

### How it helps

Provide a visible button, so it is clear how to close the message box and return to the ballot.

### How to do it



The button is green, and says "Close" in bold white type.

## Message Texts

**Ballot information** Page 53

**Ballot instructions** Page 53

**Contest instructions** Page 54

**Information about offices** Page 54

**Write-in instructions** Page 54

**Changing a vote** Page 55

**Cast ballot message** Page 55

**Success message** Page 55

## Ballot information

### Example

#### “Maryland General Election

City of Baltimore  
Baltimore County. Maryland

Congressional District 3  
Assembly District 6  
City Council Districts 2, 4, and 6

November 6, 2012”

## Ballot instructions

### How to do it

#### “How to vote

**To vote for a candidate of your choice,** touch that person’s name. The box will turn blue.

**To write in a candidate:** To vote for a person who is not on the ballot, touch “Touch here to write in a name.” You will get more instructions on how to complete your write-in.

**If you want to change your vote or if you make a mistake,** first touch the blue choice you no longer want. It turns white again. Then touch the choice you do want.

**You do not have to vote in every race.** Your ballot will still be counted even if you do not vote in every race.”

See “Opening the Ballot: Ballot instructions” on [page 21](#).

## Contest instructions

### Examples

“**Vote for 1.** You can choose 1 more.”

“**Vote for up to 5.** You can choose 2 more.”

“**Vote for 1 pair.** You Can choose 1 more”

When voters have voted for the maximum choices, remove the countdown statement.

### Example

“**Vote for 1.**”

See “Vote for an Office: Contest instructions” on [page 24](#).

## Information about offices

### Example

#### “Registrar of Deeds

The registrar of deeds is in charge of recording and keeping track of the documents related to ownership of land and property.”

See “Vote for an Office: Information icon” on [page 23](#).

## Write-in instructions

### How to do it

“Use this screen to vote for someone who is **not** on the ballot.

To finish, touch **Accept**. If you change your mind, touch **Cancel**.”

### Text for additional help

#### “How to write-in a name

To write in a candidate:

- Type in the person’s first and last names.
- Put a blank space between the first and last name by touching **Space**.
- To erase, touch **Erase**.

Do not write in someone whose name is already on the ballot for this race.

To finish, touch **Accept**. If you change your mind, touch **Cancel**.”

See “Write-in a Candidate: Write-in instructions” on [page 27](#).

## Changing a vote

### How to do it

“Before you choose another name, **touch the blue box on the name you don’t want**. That box will turn white. Then, touch the choice you do want

This helps make sure you only change your vote when you mean to change it”.

## Success message

### Example

“Thank you for voting!

Please take your ballot to the scanner so that it may be counted.”

See “Casting the Ballot: Success message” on [page 44](#).

## Cast ballot message

### How to do it

“**Are you finished?**

If you want to make changes, touch the **Return to ballot** button.

If you are ready to cast your ballot, touch the **Vote** button.”

See “Casting the Ballot: Cast ballot message” on [page 41](#).